

Security Breach

Percussion Ensemble for 8 players

Utilizing both Concert and Marching Percussion

(2017)

*Commissioned for the Pea Ridge Middle School Percussion Ensemble,
Matt McCool & Kevin Hume, Directors. Pea Ridge, Arkansas*

Drew Morris

When Kevin and Matt asked me to write a concert ensemble for their middle school percussion section, they asked for it to incorporate marching percussion as well. I thought it would be nice if the music for drumline could help to establish technique as well as groove. I used the concept of double-beat to set the tone for the entire piece. As I recall, the opening vibraphone line popped into my head while I was driving one day, and the rest of the piece unfolded from there. When I delivered the piece to Pea Ridge, Matt McCool said he thought it sounded like a spy movie with the drumline part sounding like a chase scene. I thought the title "Security Breach" would fit that nicely. You can let your imagination fill out the rest of the story.

*-Drew Morris
May 2018*

You will see that the drumline parts aren't included on any of the concert instrument parts, but instead, each instrument is printed on a separate page.

This is to allow you to devise who should be assigned to each instrument.

The hi-hat player will be the only musician who won't move to a marching instrument.

The vibraphone player will also act as the transition between the concert and marching sections, so their vibraphone will need to be positioned somewhat close to their marching instrument section.

Instrumentation:

Glockenspiel

Xylophone

Marimba

Vibraphone,

Concert Snare Drum

Concert Toms (2), Suspended Cymbal (Shared)

Triangle, Hi-hat (Shared), Wind Chimes

Concert Bass Drum

Marching Snare Drum

Marching Tenor Drums

Marching Bass Drums (4)

Security Breach

Drew Morris
(ASCAP)

$\text{♩} = 140$

The score is for a percussion ensemble and is written in 4/4 time with a tempo of 140. It consists of seven measures. The instruments and their parts are:

- Glockenspiel:** Measures 2-5, dynamic *mp*. Measure 5 features a triplet.
- Xylophone:** Measures 2-5, dynamic *mp*. Measure 5 features a triplet.
- Marimba:** Measures 2-5, dynamic *mp*. Measure 5 features a triplet.
- Vibraphone:** Measures 1-7, dynamic *mp*. Pedals are indicated in measures 2, 4, and 6.
- Percussion 1 (Concert Snare Drum):** Measures 1-7. Measure 4 has a *p* dynamic, measure 5 has a *pp* dynamic with a Rim-Click, and measure 6 has a *p* dynamic.
- Percussion 2 (Concert Toms, Shared Suspended Cymbal):** Measures 1-7. Measure 4 has a *p* dynamic, measure 5 has a *pp* dynamic with a triplet, and measure 6 has a *mp* dynamic.
- Percussion 3 (Triangle, Shared Suspended Cymbal, Hi-hat, Wind Chimes):** Measures 1-7, dynamic *mp*.
- Percussion 4 (Concert Bass Drum):** Measures 1-7. Measure 2 is *Un-muffled* with a *p* dynamic, and measure 5 is *Muffled* with a *mp* dynamic.

11

Musical score for Percussion section, measures 8-13. The score includes staves for Glockenspiel (Glock.), Xylophone (Xyl.), Maracas (Mar.), Vibraphone (Vib.), and four Percussion parts (Perc. 1-4). The key signature has two flats (B-flat and E-flat). The time signature is 4/4. The score includes dynamic markings: *f* (forte), *mf* (mezzo-forte), *mp* (mezzo-piano), *p* (piano), and *pp* (pianissimo). A large red watermark "For perusal purposes only" is overlaid on the score. The measure numbers 8, 9, 10, 11, 12, and 13 are indicated at the bottom of the page.

Glock. *f*

Xyl. *f* *gliss.* *Glissando along the 'natural' notes from D to D after playing the C-Sharp*

Mar. *mf* *f* *subito mf*

Vib. *mf* *f* *subito mf* *Red.*

Perc. 1 *mp* *mf* *p* *mf* *f*

Perc. 2 *mp* *mf* *p* *mf* *f*

Perc. 3 *mf* *f*

Perc. 4 *mf* *mp* *f*

14 15 16 17 18 19

23

Glock.

Xyl.

Mar.

Vib.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

mf

p

f

subito mf

f

m

Ped.

Suspended Cymbal,
Yarn Mallets

20 21 22 23 24 25 26

Glock. 

Xyl. 

Mar. *subito mf* 

Vib. 

Perc. 1 

Perc. 2 *f* 

Perc. 3 *mf* 

Perc. 4 *mf* 

27 28 29 30 31 32 33 34

For Sample Score purposes only

35

Glock. *f*

Xyl. *mf*

Mar. *mf*

Vib. *f*

Perc. 1 *mf*

Perc. 2 *mf*

Perc. 3 *mf*

Perc. 4 *f*

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+Crash' cymbal (With drumstick)

+Splash Cymbal

Ped.

You can leave out notes in parentheses to prepare for the 3 mallet section if necessary.

35 36 37 38 39 40 41

43

Glock. *f*

Xyl. *f*

Mar. *f*

Vib. *f*

You can set an interval of a 5th between the 2 mallets in the left hand and leave it throughout the 3 mallet section. Right hand only has one mallet.

Perc. 1 *f* *mf*

Perc. 2 *f* *mf*

Perc. 3 *f* *mf*

Perc. 4 *f* *mf*

42 43 44 45 46 47 48

Glock. *mf*

Xyl. *mf*

Mar. *mf*

Vib. *mf*

S. D. *mf* *Rim-Shot*

T. D. *mf*

B. D. *mf*

Perc. 1 *p* *mf*

Perc. 2 *p*

Perc. 3 *mp* *mf*

Perc. 4 *p*

49 50 51 52 53 54 55 56 57

Sample Score for Perusal purposes only

64

S. D. *Rim-Click >*

T. D. *Rim-Shot*

B. D.

Perc. 3 (Hi-hat)

f

58 59 60 61 62 63 64

Vibraphone player moves back to Vibes right here.

S. D.

T. D.

B. D.

Perc. 3

mp

mf

65 66 67 68 69

77

Glock. *mp*

Xyl. *mp* *f* *mp*

Mar. *mp* *f* *mp*

Vib. *mp* *f* *mp*

S. D. *ff* Return to concert instrument

T. D. *ff* Return to concert instrument

B. D. *ff* Return to concert instrument

Perc. 1 Rim-Click *pp* *f mp*

Perc. 2 *p* *f* *mf*

Perc. 3 *ff* *mp* *mf* *p* *mf* *p*

Perc. 4 Un-muffled *p* Muffled *f* *mf*

70 71 72 73 74 75 76 77

RR RR R LL LL L rr ll rr ll rr ll R

R RR RR L LL LL rr ll rr ll rr ll R

R R R R R I R I R L R

'X' notes are Suspended Cymbal Snare Stick

Suspended Cymbal, Yarn Mallet, One handed roll Measure 76

Hi-hat, Snare Stick

The musical score is arranged in a system with five staves. The top four staves are for Glockenspiel (Glock.), Xylophone (Xyl.), Maracas (Mar.), and Vibraphone (Vib.). The bottom staff is for Percussion 1 (Perc. 1). Percussion 2 (Perc. 2) and Percussion 3 (Perc. 3) are indicated by 'x' marks on their respective staves. Percussion 4 (Perc. 4) is indicated by 'v' marks. The score is divided into measures 78 through 84. A time signature change from 3/4 to 3/4 occurs at measure 80. Dynamic markings include *mf*, *mp*, and *p*. Performance instructions include *Ped.* (pedal) and accents (^). A large red watermark 'Sample Score For perusal purposes only' is overlaid diagonally across the score.

The musical score is arranged in a system with five staves. The top four staves are for mallet instruments: Glockenspiel (Glock.), Xylophone (Xyl.), Maracas (Mar.), and Vibraphone (Vib.). The bottom staff is for four different Percussion parts (Perc. 1-4). The score spans measures 85 to 92. A large red watermark 'For perusal purposes only' is overlaid diagonally across the score.

Instrument and Part Details:

- Glock.:** Treble clef, 4/4 time. Dynamics: *f* (measures 85-88), *mp* (measures 89-90), *mf* (measures 91-92). Includes accents and a *Ped.* instruction.
- Xyl.:** Treble clef, 4/4 time. Dynamics: *f* (measures 85-88), *mf* (measures 91-92). Includes accents.
- Mar.:** Bass clef, 4/4 time. Dynamics: *f* (measures 85-88), *mp* (measures 89-90). Includes accents.
- Vib.:** Treble clef, 4/4 time. Dynamics: *f* (measures 85-88), *mf* (measures 89-90), *Ped.* (measures 91-92). Includes accents.
- Perc. 1:** Snare drum, 4/4 time. Dynamics: *f* (measures 85-88), *ff* (measures 89-90), *p* (measures 91-92). Includes accents.
- Perc. 2:** Snare drum, 4/4 time. Dynamics: *f* (measures 85-88), *ff* (measures 89-90), *p* (measures 91-92). Includes accents.
- Perc. 3:** Snare drum, 4/4 time. Dynamics: *f* (measures 85-88), *ff* (measures 89-90), *p* (measures 91-92). Includes accents.
- Perc. 4:** Snare drum, 4/4 time. Dynamics: *f* (measures 85-88), *ff* (measures 89-90), *p* (measures 91-92). Includes accents.

Measure Numbers: 85, 86, 87, 88, 89, 90, 91, 92.

Glock. *f* *mp*

Xyl. *f* *mp*

Mar. *f* *mp*

Vib. *f* *mp*

Perc. 1 *p* *mp* *mf*

Perc. 2 *mp* *mf*

Perc. 3 *mp* *mf*

Perc. 4 *mp* *mf*

93 94 95 96 97 98

For Perusal purposes only

Detailed description of the musical score: The score is for a percussion ensemble. It consists of seven staves. The first four staves are for melodic instruments: Glockenspiel (Glock.), Xylophone (Xyl.), Maracas (Mar.), and Vibraphone (Vib.). The last three staves are for rhythmic instruments: Percussion 1 (Perc. 1), Percussion 2 (Perc. 2), Percussion 3 (Perc. 3), and Percussion 4 (Perc. 4). The music is in 4/4 time. Measures 93-94 are in 4/4 time, while measures 95-98 are in 3/4 time. Dynamics are indicated by *p*, *f*, *mp*, and *mf*. A large red watermark 'For Perusal purposes only' is overlaid diagonally across the score.

You can find "db16g", a supplemental technical exercise written to help reinforce the techniques found in this composition at www.drewmorrismusic.com/digbeets

Musical score for Percussion and Mallet instruments. The score is in 4/4 time and spans measures 99 to 104. The instruments are Glockenspiel (Glock.), Xylophone (Xyl.), Maracas (Mar.), Vibraphone (Vib.), Percussion 1 (Perc. 1), Percussion 2 (Perc. 2), Percussion 3 (Perc. 3), and Percussion 4 (Perc. 4). The score includes dynamic markings (f, mp, ff) and performance instructions such as Ped. (Pedal) and accents (>). A large red watermark "For Sample Score purposes only" is overlaid on the score.